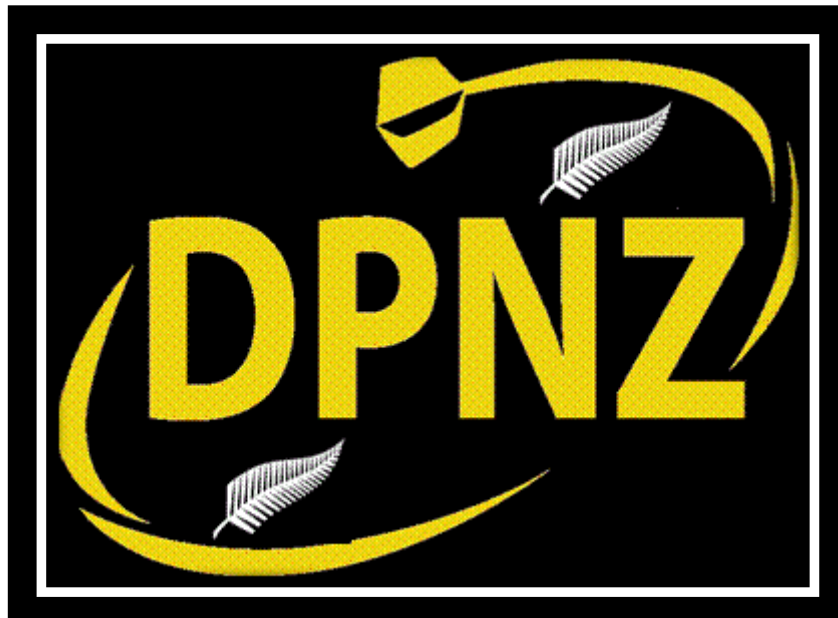


# DART PLAYERS NEW ZEALAND

## RULE BOOK

*Updated 30 September 2018*



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## **FOREWORD**

Dart Players New Zealand (DPNZ) aims to be recognised as the professional darts league and promotor of darts in New Zealand offering all players the opportunity to join the very best players in the World on some of the biggest stages around the World, in conjunction with our associates the Professional Darts Corporation (PDC)

Dart Players New Zealand endeavour to succeed in being recognised as the professional darts league and promotor in New Zealand by administering rules and regulations that will improve the image and profile of Darts within the Professional and Amateur ranks in New Zealand and Australia.

The DPNZ Rule book sets the standards of behaviour for players in all DPNZ sanctioned events.

The Rules contained in this Rule Book shall apply to all players participating in DPNZ sanctioned events and all Players agree to abide by them.

## **CODE OF CONDUCT AND PLAYING RULES OF DARTPLAYERS NEW ZEALAND**

### **2 CODE OF CONDUCT**

- 2.1** No player or other person bound by these rules shall make or cause to be made any statement or commit or cause to be committed any act which in the reasonable view of the DPNZ is likely to bring into disrepute the sport of Darts.
- 2.2** No player or other person bound by these rules shall act in a manner which may reasonably be considered to be prejudicial to the interests or standing of the DPNZ or which could reasonably be considered to injure or discredit the DPNZ.
- 2.3** Players should at all times (i.e. whether a Tournament or not), behave in a proper and correct manner consistent with their status as a professional sportsman.
- 2.4** Players shall not do anything which is likely to intimidate, offend, insult, humiliate or discriminate against any other person on the grounds of disability, religion, race, colour or national or ethnic origin, sex, or sexual orientation.
- 2.5** Each Player shall participate in all dart matches, tournaments and events in a fair and sporting manner and shall co-operate with the DPNZ, DRA, PDC, PDPA, DPA and any other affiliate organisation to promote and develop the sport of Darts.
- 2.6** Players will comply with and act in accordance with all reasonable instruction of the Tournament Director or any other Tournament Official.
- 2.7** Players must comply with the entry terms and conditions of each tournament in which they have entered.
- 2.8** Each player shall perform and compete to the best of his ability in each match and/or tournament in which they compete and will complete all matches. A player who concedes a match when it can still be won will be in breach of this rule.
- 2.9** No Player, Member or Official will bet or make any form of wager in connection with any Darts Event.
- 2.10** Players may not, before or during a Darts Event, make an agreement to produce a particular score or situation within a match or to share prize money between those players irrespective of the result.
- 2.11** All Players, members and guests will desist from any behaviour which may reasonably be construed as gamesmanship before, during or after any match at any darts event.
- 2.12** Every invited guest at a tournament or event is the responsibility of the respective member or player who may be held accountable for the guest' behaviour regardless of whether the member or player is with the guest at the time of any inappropriate behaviour by the guest.

- 2.13** No Player shall use any Social Media platform or Public Forum in a manner which may reasonably be considered to be prejudicial to the interests or standing of DPNZ or which could reasonably be considered to injure or discredit DPNZ or bring the game of darts into disrepute.
- 2.14** All Players will steadfastly adhere to DPNZ Rules. Any breaches will invite disciplinary action in accordance with the DPNZ Rules.
- 2.15** Any Player, Supporter or Players Guest who is asked by the Tournament Director, Tournament Official or Host Venue Staff to leave the playing area or venue at which the Darts Event is taking place or carry out any other instruction relating to the Darts Event, must do so immediately.
- 2.16** No Player will abuse, ignore or refuse reasonable requests from DPNZ Staff, Host Venue Staff or a Sponsor at any Darts Event.
- 2.17** The DPNZ may from time to time supplement, amend or vary these Rules. Such changes shall be deemed to be effective and binding on each player as from the date of publication of the changes.

## **GENERAL PLAYING RULES**

### **3 ADMINISTRATION**

- 3.0.a** Players shall provide their own darts which shall not exceed an overall maximum length of 30.5cms (12ins) nor weigh more than 50 grams. Each dart shall consist of a needle shaped point which shall be fixed to a barrel. At the rear of the barrel shall be an attached flighted stem which may consist of up to a maximum of three separate pieces (namely any combination of; a flight, a flight securing device and a stem).
- 3.0.b** All Players and Teams shall abide by and play within the DPNZ Rules and any supplementary rules laid down, from time to time, by the DPNZ or the Promoter.
- 3.0.c** All Players and Teams shall play under the supervision and direction of the appointed Officials in all Darts Events.
- 3.0.d** Any trophy awarded to a Player shall be retained by the relevant Player, unless it is of a challenge or perpetual type, in which case it shall be returned to DPNZ on request.
- 3.0.e** Any Player failing to comply with any of these General Playing Rules during or after a Darts Event shall be liable to disqualification from that Event or the next event, at the discretion of the Tournament Director / Tournament Official.
- 3.0.f** The interpretation of these General Playing Rules in relation to a Darts Event shall be determined by DPNZ whose decision on interpretation shall be final and binding.
- 3.0.g** Any matter not expressly covered there General Playing Rules shall be determined by the Board of the DPNZ whose decision regarding determination shall be final and binding.

### **3.1 THROW**

- 3.1.a** A Player shall throw darts from a standing position, excepting only in those circumstances when a physical disability or physical injury requires a Player to adopt a non-standing position (for instance from a wheelchair or similar form of support).
- 3.1.b** All darts must be deliberately thrown in an over arm fashion, one at a time, by and from the Player's hand.
- 3.1.c** A "Throw" shall consist of a maximum of three darts thrown consecutively (without interruption for any throw by any other Player) by a Player unless a leg, set or match is completed in less than three darts thrown by that Player.
- 3.1.d** If the throwing Player physically touches any dart which is in the dartboard during a Throw, then that Throw shall be deemed to have been completed.

**3.1.e** Any dart bouncing off or falling out of the dartboard prior to being retrieved by the throwing Player after that Player's Throw does not count and shall not be re-thrown.

## **3.2 STARTING AND FINISHING**

**3.2.a** In every Darts Event, each leg shall be played with a straight start from 501 to the finish at zero which must be on a "Double", unless stated otherwise in the playing format of a particular Darts Event.

**3.2.b** The "Bull" shall count as 50 and if 50 is required to complete a leg, set or match then the Bull shall count as double 25.

**3.2.c** The "Bust" Rule shall apply, namely if a Player scores more than the number required then that score shall not count and the Player's score shall revert back to the score the Player had prior to the Opponent's last throw.

**3.2.d** A Game Shot called by a Referee or Scorer is valid only if the thrown Darts;

**3.2.d.1** Achieve the required finish **and**

**3.2.d.2** Remain in the dartboard until retrieved by the Player whose Throw it was at the time of calling the Game Shot. A leg is not completed until all darts are retrieved from the dartboard by the Player who has thrown.

**3.2.e** If a Game Shot called by a Referee or Scorer is declared invalid then the throwing Player shall have the right to continue the Throw which is in progress in an attempt to achieve the required finish.

**3.2.f** If, as a result of any error declared under Clause **3.2.e** the throwing Player has retrieved a dart, or darts, then the Referee shall replace the dart, or darts, in or as near as is practicable to the same position or positions and then invite the throwing Player to complete that Throw.

**3.2.g** Any dart or darts mistakenly thrown by a Player after scoring the Game Shot shall not be counted as the respective leg, set or match is concluded by the Game Shot.

**3.2.h** No indication of the required double to make the Game Shot shall be given by the Marker or the Referee (namely, for instance, "32 required" is permitted but not "Double 16 required").

**3.2.i** The first Player to reduce the score required to exactly zero by obtaining the required "Double" is the winner of that leg, set or match, whichever is applicable.

**3.2.j** The Referee will have the final say in all matters relating to starting and finishing.



### **3.3**    **SCORING**

- 3.3.a** A dart shall only score if the tip of the dart remains in or touches the face of the dartboard within the outer double wire and, having been “called”, is retrieved from the face of the dartboard by the Player throwing that dart.
- 3.3.b** A scoring dart is counted by reference to the segment into which the point of the dart enters and remains in or touching the face of the dartboard.
- 3.3.c** Darts shall be retrieved from the dartboard by the throwing Player but only after the score has been called by the Referee or recorded by the Marker.
- 3.3.d** A protest about the score attained or called, after the retrieval of the darts from the board, will not be upheld.
- 3.3.e** All scores and subtractions made should be checked by the Referee, the Marker and the Players after each Throw and, where practicable, before the next Player’s Throw commences.
- 3.3.f** All requests by a Player to check his or her own score recorded, or subtraction made, must be made before that Player’s next Throw, and in any event such requests can only relate to that Player’s last completed Throw.
- 3.3.g** All requests by an Opponent to check the score recorded, or subtraction made, of another Player must be made before the Opponent’s second Throw following the Throw in relation to which the alleged error occurred.
- 3.3.h** Errors in calculations shall stand as displayed on the scoreboard unless corrected prior to the next Throw of the Player whose score is in error, or prior to the second Throw of the Opponent following the Throw in relation to which the alleged error occurred.
- 3.3.i** The actual score required by a Player must be shown on the score board, clearly visible in front of the Players and the Referee.
- 3.3.j** The Referee shall act as an umpire in all matters pertaining to these General Playing Rules when conducting a Darts Event and shall, if it is necessary, consult with scorers and other officials before announcing any decisions during the course of match play.

### **3.4**    **DARTBOARDS AND LIGHTING**

- 3.4.a** All dartboards shall be a DPNZ approved “Bristle” type.
- 3.4.b** All dartboards shall be of the “1 - 20 Clock” pattern.
- 3.4.c** The inner narrow band shall score treble the segment number.
- 3.4.d** The outer narrow band shall score double the segment number.

- 3.4.e** The outer centre ring shall score 25.
- 3.4.f** The inner centre ring shall score 50 and shall be called the “Bull”.
- 3.4.g** All the wires forming the doubles and trebles segments, inner and outer centre rings which together form the dartboard, shall be affixed to the face of the dartboard in such a manner that they lie flat on the face of the dartboard and feature no gaps or splits.
- 3.4.h** The dartboard shall be fixed in such a manner that the perpendicular height from the floor (to be at the same level as the Oche) to the centre of the Bull shall measure 1.73 metres (5ft 8ins).
- 3.4.i** The dartboard shall be fixed such that the 20 segment is at the top of the dartboard.
- 3.4.j** Subject to these General Playing Rules a Player or team captain shall have the right to request that a dartboard be changed during the course of a match. Such a request will only be considered by the Referee or an Official provided the opposing Player or team captain concurs with the request. Such change shall only be made before the start of or after the completion of a leg.
- 3.4.k** The changing of a dartboard shall only be carried out by an Official.
- 3.4.l** All Tournament dartboards must be approved by DPNZ.
- 3.4.m** In Tournament play, all floor dartboards shall be adequately lit by a suitably positioned light fitting at each dartboard.
- 3.4.n** Dartboards used in Stage Finals shall be adequately lit by suitably positioned light fittings.
- 3.4.o** In Stage Finals, the general level of illumination can be augmented by the use of “floodlights” and “spotlights” provided that in the opinion of the Referee such lighting does not create shadows on the dartboard during match play.

### **3.5 OCHE AND PLAYING AREA**

- 3.5.a** A raised oche of 50mm, and a minimum length of 900mm must be placed in position at the minimum throwing distance and shall measure from the back of the raised Oche 2.37 metres (7ft 9.25ins) along the floor to a plumb line at the face of the dartboard.
- 3.5.b** The diagonal distance from the centre of the Bull to the back of the raised Oche at floor level shall measure 2.93 metres (9ft 7.5ins).
- 3.5.c** During match play, no player shall tread on any part of the raised Oche nor shall the player deliver any dart whilst his feet are in a position other than behind the toe edge of the raised Oche.

- 3.5.d** A Player wishing to throw a dart, or darts, from a point on either side of the raised Oche must keep his feet behind an imaginary straight line, the position of which shall be adjudged by the Referee, extending on either side of the raised Oche.
- 3.5.e** Any Player in breach of Clause **3.5.c** or **3.5.d** shall first be warned by the Referee in the presence of the Player and, where applicable, the Player's captain. Any dart subsequently delivered in breach of these Clauses shall not score and shall be declared invalid by the Referee.
- 3.5.f** In all televised events, the stage finals will be subject to an exclusion zone for the competing Players. The exclusion zone will be clearly marked and will measure at least 30cms on either side of the Oche and at least 90cms behind the Oche.
- 3.5.g** The Player with the Throw, after retrieving his darts, will be obliged to turn to his / her right and to walk back to the non-playing position without stepping in to the marked exclusion zone.
- 3.5.h** The non-throwing Player must not enter the exclusion zone behind or at the side of the Oche until the throwing Player has completed his or her Throw.
- 3.5.i** In all televised events, the stage finals will be subject to the scrutiny of a Second Referee. The powers of the Second Referee will be as wide ranging as those of the Referee but will be confined to matters not concerned with the actual scoring and adjudication of the Match. In particular, the Second Referee will supervise the exclusion zone and general behaviour which is out of sight of the Referee.

## **3.6 ENTRY, REGISTRATION AND CALL TO PLAY**

- 3.6.a** Entry fees into any Darts Event are not refundable except in the absolute discretion of Dart Players New Zealand.
- 3.6.b** All DPNZ events, entrants must submit full given Names and Areas, No non-deplumes , nicknames or incorrect names will be accepted under any circumstances.
- 3.6.c** All DPNZ Grand Prix tournament annual entry fees and prize payout, will be a Board decision made annually, with all Grand Prix's being standardised and applied throughout the whole country.
- 3.6.d** All entrants names, together with the appropriate entry fees, are to be submitted on the specified closing time and date.
- 3.6.e** Only the Player or Players named as the competing individual or team shall be eligible to play in the relevant Darts Event.
- 3.6.f** No Player or team shall enter more than once in any respective Darts Event, unless the rules of that Darts Event allow.

- 3.6.g** No Player shall play in more than one team in any respective Darts Event.
- 3.6.h** All Players participating in a singles or pairs Darts Event must play under his or her own name.
- 3.6.i** The submission of a Player name or team for a Darts Event and the acceptance of that entry form by the Official shall be deemed as an acceptance by that Player or team of these General Playing Rules in relation to that Darts Event.
- 3.6.j** Dart Players New Zealand reserves the right to refuse or cancel any entry at any stage prior to, during or after a Darts Event, and the decision shall be final and binding in all matches relating to that Darts Event.
- 3.6.k** Any Player failing to register by the notified time will, save in exceptional circumstances to be decided by the Tournament Director, be eliminated from that Darts Event, in which instance no entry fee shall be refundable.
- 3.6.l** Any Player or team that is not in attendance when called upon to play at the nominated time will, save in exceptional circumstances to be decided by the Tournament Director, forfeit the match. In such instances no Entry Fee shall be refundable.
- 3.6.m** Players should be in attendance at their assigned Match board when their match is due to be played and when they are due to mark a Match. Failure to do so may render the Player liable to disqualification or suspension from the next tournament at the absolute discretion of the Tournament Director.
- 3.6.n** Dart Players New Zealand reserves the right to alter scheduled times and the playing format of a Darts Event whenever it is deemed necessary.

### **3.7    DRAW**

- 3.7.a** The Tournament Director and a minimum of one (1) Official shall perform the blind draw for each event. Once the Draw has been made no changes will be made even if a Default is created by non-attendance.
- 3.7.b** The results of the Draw will be published online at the Dart Players New Zealand's official website as well as on Dart Players New Zealand's Social Media Platforms. By entry Players agree to their names and photo being published.
- 3.7.c** No substitutes shall be allowed in a Darts Event run for individual Players.
- 3.7.d** No substitutes shall be allowed after the first round of a team Darts Event unless the playing rules of the particular event allow for reserve members of a team to be used, or in extenuating circumstances, allowed in the absolute discretion of the Tournament Director.

### **3.8**     **ORDER OF PLAY**

- 3.8.a** Order of play, to determine which player throws first for the Bull will be the toss of a coin.
- 3.8.b** The winner of the Bull throw shall throw first in the first leg or set and all odd alternate legs or sets thereafter in that respective Match.
- 3.8.c** Darts that hit and remain in the Bull or the 25 bed shall be retrieved by the Player before the opponent throws a dart if the second Player so requires. It is at the discretion of the Tournament Director to decide how the original dart is marked. A Promoter can at its own discretion direct that in a particular Darts Event only those darts that hit the bull or 25 will count in deciding the order of play.
- 3.8.d** If a dart rebounds from the board or falls out of the board during a throw then the Player shall throw a further dart, or darts, until one remains in the board.
- 3.8.e** Each Player shall throw for the Bull to determine which Player shall throw first in the last leg of the final set. The Player who threw second in any initial determination shall throw first for the Bull.
- 3.8.f** Darts that hit and remain in the Bull or the 25 bed shall be retrieved by the Player before the opponent throws a dart if the second Player so requires.
- 3.8.g** The outcome will be based on the Player's dart that enters the board, remains in the board and is judged by the Referee to be nearest the Bull.
- 3.8.h** If the Order of Play has not been correctly adopted then that respective leg shall be stopped and then re-started using the correct Order of Play.
- 3.8.i** If legs have already been completed using an incorrect Order of Play then the results determined in those legs shall stand but the next leg shall be started using the correct Order of Play.
- 3.8.j** In some Darts Events the "tie-break" principle is brought into operation when the Match result has reached equality in sets for each Player or Team with the final set remaining to be played. The terms of the "tiebreak" shall then apply to the last leg of the final set of that match.
- 3.8.k** The Player who wins the last leg of the final set of a Match is the winner of that Match.

### **3.9**     **RESULTS**

- 3.9.a** At the conclusion of Section Play the number 1 player shall be responsible for the sheets return to the Control desk.

**3.9.b** At the conclusion of a Knockout Match the Winner shall immediately advise the Control desk of the result.

### **3.10 PRACTICE**

**3.10.a** Each Player is entitled to a specified number of practice darts to be thrown at the assigned Match board prior to the Match commencing. No other practice darts may be thrown during that Match without the prior permission or instruction of the Referee or appropriate Official.

**3.10.b** No practice, other than that allowed under Clause **3.10.a**, shall be allowed on Match boards after the Darts Event has officially started.

**3.10.c** Practice Boards may be provided in or adjacent to the Tournament Room for the exclusive use of Players in that Darts Event only.

### **3.11 PLAYING ATTIRE**

**3.11.a** Clean, Neat and Tidy Clothing is required at All Times

**3.11.b** Shirts **MUST** Be Collared

**3.11.c** **BLACK** Trousers or Skirts **MUST** Be Dress

**3.11.d** **NO** Ripped or Torn Clothing

**3.11.e** **NO** Tee Shirts or Tank Tops

**3.11.f** **BLACK** Dress Shoes or **BLACK** Sports Shoes only (No Logos)

**3.11.g** **NO** Crocks or Open Toed Shoes

**3.11.h** **NO** Slippers, Sandals or Thongs

**3.11.i** **NO** Jeans, Denims or Three-Quarter Pants

**3.11.h** Players are not permitted to wear anything over their approved Playing Attire in any introductions, match play on stage, interviews and presentations, other than at the discretion of the Promoters for Televised Darts Events or DPNZ.

**3.11.i** No headgear, other than on religious grounds, or medical grounds with written medical reasons from a qualified practitioner, shall be worn without the prior permission of the DPNZ following a written application from the player.

**3.11.j** In all Darts Events the Playing Attire of any participating Player shall be subject to the Officials approval. Any unacceptable Playing Attire must be changed before that Player

can participate in any introductions, Match play on stage, interviews and presentations.

**3.11.k** Any Player refusing to meet with an Officials request in respect of that Player's Playing Attire shall be liable to forfeit that match.

### **3.12 SMOKING**

**3.12.a** Non Smoking Laws must be adhered to at all Darts Events hosted within New Zealand

**3.12.b** No smoking rule will be applied to the complete venue and event at all times. A smoking area will be provided at the venue.

**3.12.c** No smoking shall be allowed by any Player or Official whilst engaged in televised introductions to match play, during any televised interviews either on or off the stage and during presentation ceremonies made on the stage.

### **3.13 ALCOHOL**

**3.13.a** DPNZ, or a Promoter, shall reserve the right to prohibit the consumption of alcoholic drinks in any other Match under its jurisdiction if it is considered to be in the best interests of the promotion of the sport of Darts to do so.

**3.13.b** All Finals either played on the floor or stage will be **alcohol free**, Finalist may only consume the provided water or iced water which is supplied on the players table.

**3.13.c** Players must not be intoxicated during a Darts Event

**3.13.d** Players must leave the venue immediately if asked by DPNZ or Venue Staff where a Player is deemed to be intoxicated, Failure to do so may render the Player liable to disqualification or suspension from the next tournament at the absolute discretion of the Tournament Director.

**3.13.e** No alcoholic drinks shall be consumed or introduced into public areas by any Player or Official whilst engaged in a Match played on stage which may also be covered by television.

**3.13.f** No alcoholic drinks shall be consumed or introduced into public areas by any Player or Official during televised introductions to Match play, during any televised interviews, either on or off the stage, and during presentation ceremonies made on the stage.

### **3.14 ANTI DOPING**

- 3.14.a** Please insure that as a participant you are aware and fully conversant with all types of performance enhancing medication. If you are on prescribed medication, please check with a DPNZ Official because you may be entitled to a **'Therapeutic Use Exemption'**
- 3.14.b** Players must not be under influence of illicit or illegal Drugs during a Darts Event, Failure to comply may render the Player liable to disqualification or suspension from the next tournament at the absolute discretion of the Tournament Director / Tournament Official.



## **4. NEW ZEALAND GRAND PRIX**

### **4.0 TOURNAMENT AND CHAMPIONSHIP PLAYING RULES**

- 4.0.a** To Compete in any Dart Players New Zealand Grand Prix event, a Player must be eligible, and available, to travel to London from Mid-December to Early January to compete in the PDC World Championships.
- 4.0.b** Players will accumulate points in the (10) ten to (16) sixteen Grand Prix's
- 4.0.c** Ladies will have (6) six to (8) eight separate Grand Prix's that will be held in conjunction with Rule 4.0.b
- 4.0.d** A Player must play in a minimum of (4) four Grand Prix's to validate any Dart Players New Zealand selection or nomination.
- 4.0.e** Dartplayers New Zealand reserves the right to cancel or change any date, Tournament Venue and scheduled Darts Event with reasonable notice
- 4.0.f** All legs will be 501 unless advised by Dartplayers New Zealand or the Tournament Director / Tournament Official prior to the commencement of the draw.
- 4.0.g** Decisions on all matters pertaining to the General Playing Rules in any Darts Event shall be made by the Tournament Director whose decision shall be final and binding.
- 4.0.h** All Players shall play within these General Playing Rules and, where necessary, any supplementary Rules laid down in formal written or electronic communications.
- 4.0.i** Any Player or team found guilty of deliberately losing a leg, set or match shall be disqualified from any further participation in that particular Darts Event and shall also be subject to any other penalty or sanction that the DPNZ may decide to impose.
- 4.0.j** No Player nor any team that has been knocked out of a Darts Event shall play again in that Darts Event either as a substitute Player or team or in his/their own right, except in those circumstances when a breach of the General Playing Rules has occurred which has materially affected the losing Player or team, such breach not having been occasioned by the losing Player or team. The Tournament Director may, in its own discretion, reinstate the Player or team in the Darts Event either in substitution for or in addition to the winning Player or team.
- 4.0.k** If a Player or team representative is absent at any official presentation ceremony to receive trophies, prizes or prize monies, then that Player or team representative may forfeit the right to receive any such trophies, prizes or prize monies that may be due.
- 4.0.l** Any Player or team not fulfilling the playing commitments of a Darts Event by failing to complete all scheduled matches, shall forfeit the right to receive any trophies, prizes or prize monies that may be due in relation to that Darts Event.

#### **4.1. SECTION PLAY**

**4.1.a** Section Play will be drawn into sections of Five or Six to Qualify,

**4.1.b** Section Play will be best of Five or Seven (5/7) legs 501, into a One Life Knockout

#### **4.2 KNOCKOUT**

**4.2.a** All Knockout rounds with (16) to (31) players are permitted to place(4) seeds, the placement of (8) players will require a (32) plus knockout.

**All placements will be taken from the previous year's rankings.**

**4.2.b1** Men: Knockout will be best of 7 legs 501, until the last 8 players who will play the best of 9 legs 501, Semi Finals best of 11 and the final best of 13 legs 501.

**4.2.b2** Ladies: Knockout will be best of 5 legs 501, until the last 4 players who will play the best of 7 legs 501, with the Final best of 9 legs 501.

#### **4.3 GRAND PRIX POINTS**

**4.3a** Players will receive ranking points in each DPNZ G.P. event they play in. The points will be broken down as follows:

(i)	Winner	20 GP Points
(ii)	Runner Up	16 GP Points
(iii)	Third Equal	12 GP Points
(iv)	Fourth Equal	8 GP Points
(v)	Fifth Equal	4 GP Points

**4.3b** Ladies / Youth and Junior's who enter any DPNZ event where ranking points are to be allocated, will receive three (3) points upon entry, any player making the last 16 or further, will then receive the above GP points.

**4.3c** Ladies, Youth and Junior's standalone Events will receive ranking points as set out in 4.3a.

#### **4.4**    **PLAY OFFS**

- 4.4.a** A Play Off between (2) players will be the best of 9 legs
- 4.4.b** All Play Offs between any number of players greater than two, will be one leg of a 1001 to a result of:- 1<sup>st</sup>,2<sup>nd</sup>,3<sup>rd</sup>,4<sup>th</sup>,5<sup>th</sup> etc and so on until all players are placed in their order of merit.
- 4.4.c** Allocation of first round markers will be by request of the Tournament Director, thereafter each match loser will be required to mark

## **5. TOURNAMENT PLAY AT A DARTS EVENT**

- 5.0.a** In tournament play all Players shall play under the supervision and direction of the appointed Promoters and Officials.
- 5.0.b** No person shall be allowed within the playing area other than a Referee, Marker, Scorer, Recorder or Player.
- 5.0.c** Only a Referee, Marker and any dart board indicator operator shall be allowed to be situated in front of a Player actually at the Oche throwing darts.
- 5.0.d** Stage Officials are expected to restrict their own movements to a minimum during the course of a Player's Throw and they are not permitted to smoke or drink alcohol during a Match.
- 5.0.e** In "Stage Finals" the Players shall engage in Match play under the supervision and direction of Stage Officials and in between throws shall be located in such a position as to afford an unrestricted view of proceedings for all Players, Officials, and spectators and, in some Darts Events, for television/video cameras or other means of visual recording.
- 5.0.f** During Match play all Players shall remain silent and only the Player at the Oche shall direct enquiries to the Referee. No prompting shall be allowed by any other Player, any spectator or any Official.
- 5.0.g** Any Player in breach of Clause **5.0.f** shall first be warned by the Referee in the presence of the Player's captain or team manager. Any subsequent breach during the same match shall incur the immediate disqualification of that Player from that match. The voicing of an enquiry or protest in a reasonable manner to the Referee relating to the match then in progress shall not constitute a breach of Clause
- 5.0.h** A Player at the Oche is entitled to consult with the Referee on the amount scored or required at any time during a throw. However, the Player shall not be advised on how to finish.
- 5.0.i** In Team events where Players throw in rotation, the order of throwing must be determined and displayed on the Match board before the first Throw of that leg, set or Match, whichever is applicable.
- 5.0.j** Any protest must be lodged with the Match Board Referee at the time of the alleged violation and a judgement given on the spot before the leg, set or match is allowed to continue. Any late protests will not be honoured.
- 5.0.k** If a Player's playing equipment becomes damaged or is lost during the course of a Throw then the Player shall be allowed an appropriate amount of time at the discretion of the Referee in which to repair or replace the playing equipment.

- 5.0.l** A time limit set by the Referee, and taken only with the Referee's permission, shall be allowed in the instance of a Player requiring to leave the playing area in exceptional circumstances during the course of Match play. The Referee has total discretion on what constitutes "exceptional circumstances" in this regard.
- 5.0.m** During Match play, any Players using offensive language or deemed to be "mouthing" any offensive language or seen to be making offensive gestures shall be deemed to have brought the Sport of Darts into disrepute and shall be disqualified from further participation in the Match and may face a suspension from the next Tournament.

## **6. INTERNATIONAL SELECTION / NOMINATION**

- 6.a** If a player accepts any invitation into an alternative World Championship Event he/she will be ineligible to play in DPNZ & DPA Qualifiers which hold a PDC Event invitation, Wild Card or Selection of that same year.
- 6.b** PDC/Auckland Darts Masters number of wild card nomination's will be decided by the PDC's each year.
- 6.c** PDC/William Hill Worlds, DPNZ nomination will be Dart Players New Zealand's top 16 Grand Prix players from the Grand Prix ranking's playoff winner.
- 6.d** PDC/Australian Darts Masters, wild card nominations will be decided from separate standalone tournaments.
- 6.e** Dart Players New Zealand, PDC World Cup Team will be named from the current DPNZ rankings as of the 30<sup>th</sup> April, should any player not be available then it will be the next ranked player, players must meet the approval of the PDC. This is unless NZ has any players that are playing in the PDC events in the UK that have won prize money and have a ranking on the PDC ranking table.
- 6.f** To validate the above Selection or Nomination of William Hill Worlds, Auckland Darts Masters and the PDC World Cup, Refer:- **Rule, (4.0d)**
- 6.g** Any of the above Selection's or Nomination's will require the endorsement of Dart Players New Zealand International Agreement.

## **7. OCEANIC MASTERS**

- 7.0** Players wishing to enter the Oceanic Masters will be required to have played in a total of four (4) Dart Players New Zealand or Dart Players Australia Events throughout the year; these events will include DPNZ Grand Prix's, AGP and Masters Qualifying events.

## **8. YOUTH INTERNATIONAL SELECTION / NOMINATION**

- 8.0.a** Dart Players New Zealand, Youth nomination to England will be the top ranked player from the year's DPNZ Grand Prix's.
- 8.0.b** Entry to Development Tour and World Youth Championships events is open to all players aged 16 to 23 after the World Championships at the start of the year, unless they are ranked within the PDC's top 32 Order of Merit on this date.  
Any players who turn 16 after the World Championships shall be eligible to enter the above events, once their 16<sup>th</sup> birthday has passed.
- 8.0.c** Any player aged between 16 and 23 who is unable to compete in the Development Tour, will by virtue of their PDC Order of Merit position be automatically entered into the last 64 of the World Youth Championship for that year.



## **9. DISCIPLINARY**

- 9.0.a** Dart Players New Zealand has the following powers to discipline Players for any breach of the DPNZ Rules:
- 9.0.b** The DPNZ Board shall have the power to suspend or expel, from DPNZ activities, any member for misconduct or any wilful infringement of the DPNZ rules or any by-laws made by the DPNZ Board. Notwithstanding clause 9.0.c, before any member is suspended or expelled, he/she shall be notified by the Operations Manager of the date, time, and place of the Meeting of the Board at which the suspension or expulsion is to be considered. Such notice shall be deemed to be validly given if posted by registered post to the member's last known residential address, not less than twenty-one (21) clear days before the date of the Meeting of the DPNZ Board. The member shall be entitled to appear before such Meeting of the DPNZ Board and to be informed of any complaint or charge against them. He/she may then put forward any explanation or defence they may wish to make, and the DPNZ Board may then decide to suspend, expel, or reinstate the member. If the member fails to attend the Meeting of the DPNZ Board, upon proof of notice to them as above provided, may proceed in their absence. No member shall be suspended, expelled, or reinstated under this rule unless a majority of the members of the Board present at the Meeting vote in favour of suspension, expulsion, or reinstatement.
- 9.0.c** Any three (3) DPNZ Board members, in consultation, shall have the power to temporarily suspend a member from activities for misconduct or any wilful infringement of the DPNZ's rules or any by-laws made by the DPNZ Board. Where such temporary suspension is made the DPNZ Board members shall call for a Meeting of the full Board at the earliest practical opportunity to affirm or rescind their action. Upon affirmation of the temporary suspension, it shall remain in force until the hearing is held (as described in rule 9.0.b. At the conclusion of the disciplinary hearing, the member being examined shall be advised, in writing, of the result.
- 9.0.d** Any member who is suspended, or expelled, pending an appeal, shall not be entitled to take part in any of the affairs of DPNZ until the appeal is held. If expelled, the member has seven (7) days to appeal (in writing) to the Board.

## **9.1 DISPUTES AND APPEALS**

- 9.1.a** There shall be a Board of Appeal consisting of five (5) members whose duty it shall be to hear and decide any appeal lodged by a member or members against any decision of the DPNZ Board entailing suspension or expulsion.
- 9.1.b** Three (3) members shall be elected triennially by ballot and the other two (2) members shall be Board nominees and shall be members of the Board as of right.

- 9.1.c** The ballot for the three (3) members shall take place at the AGM and nominations shall be called from the floor of the meeting.
- (i)** If nominations do not exceed the number of vacancies the Operations Manager, who shall be the Returning Officer, will declare those nominated elected.
  - (ii)** If nominations exceed the number of vacancies, two (2) scrutineers shall be elected and a ballot taken.
  - (iii)** A polling shall take the form as defined under the section 'AGM'.
- 9.1.d** The two (2) Board nominees shall be appointed at any appropriate DPNZ Board Meeting or by DPNZ Board postal or electronic conference.
- 9.1.e** No member of the DPNZ Board shall be eligible for election, or appointment, to the Board of Appeal.
- 9.1.f** A candidate for the Board of Appeal must have been a financial member of DPNZ for at least three years (3) immediately prior to nomination.
- 9.1.g** If a vacancy occurs in the Board of Appeal, a replacement shall be elected by ballot at the AGM immediately following the occurrence of the vacancy. If the Board is required to sit prior to the AGM, then a temporary appointment shall be made by the DPNZ Board.
- 9.1.h** The Board of Appeal shall make its own rules as to procedure. The decision of the Board of Appeal shall reverse, or affirm, or amend, the determination appeal from, and shall be in accordance with, the opinion of the majority of the members present.
- (i)** Three (3) members shall form a quorum of the DPNZ Board.
  - (ii)** The Board shall appoint a Chairman and a Minute Secretary from the members present.
- 9.1.i** The Operations Manager shall, within twenty one (21) days of notification of an appeal, summon the members on the Board of Appeal. He shall notify the appellant in writing of the date, time, and venue of the hearing of his appeal. The Operations Manager will be responsible for the notification of witnesses required to give evidence before the Board of Appeal.
- 9.1.j** The DPNZ Board shall place before the Board of Appeal a report, in writing, stating the charge or charges against the appellant, the names of witnesses who gave evidence before the DPNZ Board and the decision involving such suspension or expulsion.
- 9.1.k** No member of the DPNZ Board shall be in attendance at the hearing except as an appellant or witness or at the request of the Board of Appeal.

**9.1.l** The Board of Appeal shall re-hear the case and any evidence relevant to the issue may be admitted. The hearing of the appeal shall be on camera. The decision of the Board shall be final subject to the appellant pursuing the dispute with (Dart Players New Zealand), as provided for under their constitution, or proceeding with legal action in the court of the land.

**(i)** The appellant(s) may submit written legal argument to the Board but may not be represented by legal counsel at the meeting.

**9.1.m** Pending the hearing of any appeal, by the Board of Appeal (or court, or Dart Players New Zealand), the DPNZ Board's decision shall remain in force.

**9.1.n** Any member who is suspended or expelled shall be notified, in writing, of the fact.

**9.1.o** In the event of the Board of Appeal shall reversing or amending the DPNZ Board decision, the appellant shall be notified in writing by the Secretary of such decision.

**9.1.p** The costs of the Board of Appeal shall be the responsibility of DPNZ. The costs of all other participants shall be decided by the Executive on a case-by-case basis. Recommendations may be made by the Board of Appeal to the Executive for the appointment of costs. Decisions by the Executive on apportionment of costs under this provision shall be final and without appeal.

## **9.2 CLAIMS TO PROPERTY**

No expelled, retiring, or forfeiting member shall have any claim upon the Board, either individually or collectively, to any funds or property of Dart Players New Zealand.

## **9.3 COMMON SEAL**

DPNZ shall have a Common Seal, having the words `The Common Seal of "Dart Players New Zealand Limited" which shall be kept in the custody of the Operations Manager. This seal shall be affixed only to documents at a Meeting of the Board or in pursuance of a resolution of the Board. The affixing of the Common Seal shall be attended by at least two (2) members of the Board one of whom must be either the Chairman, Chief Executive Officer, or Operations Manager. Those members of the Board present at the affixing will certify in writing to the affixing of the seal.

## **9.4 SUBSCRIPTIONS AND FINANCE**

- 9.4.a** The end of the financial year shall be the 31st day of March in each year.
- 9.4.b** Registration fees shall be paid to the Operations Manager or his/her nominee, and shall be due before players commence competitive play.
- 9.4.c** Tournament entry fees will be set by the Board.
- 9.4.d** The Operations Manager shall be responsible for the collection, banking, and accounting of all monies, and shall annually present accounts for audit.
- 9.4.e** The Board shall appoint a Reviewer who shall annually examine the financial affairs of the Association and assist the Operations Manager in the preparation of the Balance Sheet and Financial Statement.
- (i)** The Reviewer will endorse these documents with an appropriate statement testifying to their accuracy.
- 9.4.f** All accounts are to be accepted and approved by the Board before being recognised. To assist, with the smooth function of DPNZ, the Trustees and other appointed personnel (as described in rule 9.4.e are empowered to pay day-to-day accounts.
- 9.4.g** The Board shall decide the level and style of subsidy for representatives and teams.
- (i)** Fundraising for these players/teams shall be as decided by the Board.
- 9.4.h** The style and level of expenses for the Board will be decided by the Board from time to time but should include full reimbursement for travel, accommodation, and meals, for the Chairman, CEO, and Operations Manager, for all General and Executive Meetings.
- 9.4.i** The Board may borrow and invest money, on behalf of DPNZ, in such manner as it considers appropriate.

## **9.5 LEGAL AFFAIRS**

- 9.5.a** The Board shall have the authority to consult with, and if necessary appoint, a Solicitor and/or Barrister to handle legal matters on behalf of DPNZ.
- (i)** Before any such appointments are made, an estimate of costs involved should be obtained and presented to a Board Meeting. Appointments should only be approved after a full appraisal of costs and likely effects.

## **9.6 LIFE MEMBERS AND HONORARY MEMBERS**

**9.6.a** The Association at an AGM may grant Life Membership to any person for meritorious and/or outstanding service rendered to or on behalf of the Association.

- (i)** The procedures for the election or notification shall be that nominations must be presented to a Board Meeting prior to the AGM and must be approved by the Executive.
- (ii)** In any one (1) year no more than one Life Membership may be granted.
- (iii)** Life Members shall not be liable to pay any subscription or levy or entry fee to the DPNZ.
- (iiii)** Life Members may attend General and Executive Meetings but shall not be entitled to vote except as a duly elected DPNZ Board member at Board Meetings.

**9.6.b** The DPNZ at an AGM or an Board Meeting may elect honorary members. Honorary members shall not be eligible to act as voting delegates at an AGM or a General Meeting neither shall they have voting power on the Board. They may attend these meetings but shall not be eligible to hold office.

- (i)** The procedures for the election or notification shall be that nominations must be presented to a Board Meeting prior to the AGM and must be approved by the Board.

## **9.7 CLAIM FOR RESERVED DETERMINATIONS**

**9.7.a** No Member or Player who has a penalty of any kind imposed by a determination of DPNZ has any claim against Dart Players New Zealand or any officer, employee, contractor, organisation, association, corporation or agent of Dart Players New Zealand.

## **10. AMENDMENTS AND ADDITIONS**

**10.0.a** The DPNZ reserves the right to add to or amend any or all of these General Playing Rules to meet any purpose deemed to be necessary at any time by the DPNZ.

**Last updated 30/09/2018**